



Lower KS2

Art and Design



Key Vocabulary

- Light(er) and dark(er)
- Bright
- Naming tools and equipment
- Colour wheel
- Techniques- dotting, spreading, scratching, splashing
- Stitch
- Group
- Collage/ weave

Artists:

- Da Vinci
- Claude Monet
- Gustav

Drawing

- Experiment with tools and surfaces.
- Draw as a way of recording experiences and feelings
- Discuss use of shadows, use of light and dark
- Sketch to make quick records
- Accurate drawings of people- particularly faces

Colour

- Begin to describe colours by objects
- Make as many tones of one colour as possible (using white)
- Darken colours without using black
- Using colour on a large scale
- Make colour wheels
- Introduce different types of brushes and techniques to apply colour- dotting, scratching, and splashing

Texture

- Overlapping and overlaying to create effects
- Use large eyed needles- running stitches
- Simple applique work
- Start to explore other simple stitches
- Collage
- Weaving

Websites or Apps



2 Paint a picture

Paint

Doodle Buddy

Powerpoint

Forest School



- Natural observational drawings
- Wild weaving
- Natural art collages

Therapy (SALT/OT)

Mark making- grip and control

Fine motor- Stitching/ threading/ weaving

Record as a way of communicating thought, feelings and experiences.

Outcomes (from the DfE Art & Design Programme of Study)

Pupils should be taught to develop their techniques, including their control and their use of material, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.