



KS2

PE

OAA



Key Vocabulary

Trail	Partner
Problem	Solve
Environment	Challenge
Familiar	Unfamiliar
Rules	Safety
Choices	Skills
Trail	

Pupils should be taught to:

Master basic movements including running, jumping & throwing, as well as developing balance, agility & coordination & begin to apply these in a range of activities. Participate in team games (working as a team).

Team Work

- To take on different roles in a group
- To communicate & communicate effectively with others to help complete a task
- To make decisions when working in a group

Problem Solving

- To begin to plan & plan carefully what to do when set a challenge or problem
- To solve problems using new & learned skills
- To select sensible approaches to meet challenges in an unfamiliar environment with & without support
- To follow written rules on a diagram with & without support

Skills

- To recognise where you are on a plan/diagram in an unfamiliar environment with & without support.
- To plan carefully what to do when set a challenge or problem
- To improve the way problems are solved.
- To identify what you have done well

Safety

- To work & behave safely
- To know about personal & group safety



Forest School

Simple orienteering games
Blind fold games

Therapy (SALT/OT)

Symbols for directions/movements
Gross motor skills programme

Equipment/Apparatus

Orienteering cards	Maps
Compass	Blind folds

Outcomes (from the DfE PE Programme of Study)

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.